ADVENTURES IN ENRICHMENT
A PROGRAM OF UC DAVIS SCHOOL OF EDUCATION

UC DAVIS
SCHOOL OF EDUCATION

Invites You To Have

A STEM-Tastic Summer
(Science, Technology, Engineering, and Math)

[**Open to young people entering grades 2-8 in the fall of 2016**]

7 Weeks of fun. Enroll in the weeks that meet your schedule

June 13 – August 5, 2016
(no camp the week of July 4)

Adventures In Enrichment camps: 8:30 a.m. – 2 p.m.
High Velocity camps: 2:30 – 5:30 p.m.
Extended Day: 7:30-8:30 a.m. and 2-6 p.m.

STEM-TASTIC Sunday
An Event You Won't Want To Miss!

Meet our fantastic instructors • Sample our amazing STEM camps

Sunday, January 31, 2016
1 – 4 p.m. • UC Davis Conference Center
550 Alumni Lane, Davis, CA

Free parking in Lot 3 and in the Gateway Lot across from the Mondavi Center. Visit http://campusmap.ucdavis.edu

Register early and save! Online registration opens on Sunday, January 31 at 2 p.m.
Flash sale: January 31 – February 7
Regular Camps: $250 • High Velocity Camps: $165

Early Bird Special: February 8 – April 8
Regular Camps: $275 • High Velocity: $175

On-going Registration after April 8
Regular Camps: $295 • High Velocity: $195

For more information, contact Andee Press-Dawson at apressdawson@ucdavis.edu or call 530-752-4490

For a complete catalogue of classes, go to
http://education.ucdavis.edu/adventures-enrichment

It's a STEM-Tastic Summer
(Science, Technology, Engineering, and Math)

Choose the camp based upon the campers grade level in the fall of 2016. For campers attending both the regular camp and the High Velocity camp, there will be supervision provided between 2-2:30 p.m. and 5:30-6 p.m. at no additional charge. We will also provide an early morning program from 7:30-8:30 a.m. and an afternoon extended day program from 2-6 p.m. There will be an additional charge for these programs. Everyone will be able to expand their interest and knowledge of STEM!

June 13-17
Grade 2: Farmer Grady's Challenge
Grades 3-4: Wildlife Corridors Challenge
Grades 4-8: Beginning Robotics
Grades 5-8: Programming with Scratch
Grades 6-8: Rube Goldberg Apparatus
Grades 6-8: Robotics and Digital Media

High Velocity
Grades 2-5: Explorations in the World of Painting
Grades 5-8: Bridging Physical and Digital Space with Minecraft
Grades 6-8: Cardboard Installation: Constructing Community

June 20-24
Grade 2: Earthquake Technology
Grades 3-4: Digital Relay Challenge
Grades 4-8: Beginning/Intermediate Robotics
Grades 5-8: Website Development
Grades 6-8: Flight and Space
Grades 6-8: Computer Programing with STEM applications

High Velocity
Grades 2-5: Star Reader's Theater
Grades 5-8: Learn to Code with Minecraft
Grades 6-8: Kinetic Sculpture: Using Technology for Art

June 27-July 1
Grade 2: The Great Toy Challenge and Creative Innovator and Idea Makers
Grades 3-4: The Great Toy Challenge and Creative Innovator and Idea Makers
Grades 4-8: Beginning/Intermediate Robotics
Grades 5-8: Becoming a STEM Maker
Grades 6-8: Creating a Solar Powered Green Car (Part 1)
Grades 6-8: Computer Programing With Robotics

High Velocity
Grades 2-5: Arts and Craft Circus
Grades 5-8: Redstone Creations with Minecraft
Grades 6-8: Collage and Layering: Form and meaning through juxtaposition

Disclaimer: Not all organizations with access to this distribution network are required to abide by anti-discrimination statutes. Parents are encouraged to contact the activity sponsor directly if they have questions.

July 11-15
Grade 2: Bug Camp 1
Grades 3-4: Rainwater Runoff Challenge
Grades 4-8: Beginning/Intermediate Robotics
Grades 5-8: Personal Genomics
Grades 6-8: Creating a Solar Powered Green Car (Part 2)

High Velocity
Grades 4-6: Circuits, Electronics, Arduino and Programming for Beginners
Grades 5-8: Living Stories with Minecraft
Grades 6-8: Ceramic Sculpture and Installation: Inspiration by place

July 18-22
Grade 2: Solar House Design Challenge
Grades 3-4: Bug Camp 2
Grades 4-8: Advanced Robotics
Grades 5-8: Science and Technology 2
Grades 6-8: Computer Aided Design for Makers

High Velocity
Grades 5-8: Bridging Physical and Digital Space with Minecraft
Grades 6-8: Texture in Clay: Nature and Manmade
Grades 6-8: Circuits, Electronics, Arduino and Programming for Beginners

July 25-29
Grade 2: Helicopter Hang Time Exploration
Grades 3-4: Young Biologist 1
Grades 4-8: Advanced Robotics
Grades 5-8: Science and Technology 1
Grades 6-8: Becoming a STEM Maker
Grades 6-8: Computer Programming and Robotics

High Velocity
Grades 2-5: Play Writer's Camp
Grades 5-8: Learn to Code with Minecraft
Grades 6-8: Sculpture: Exploring Form through Upcycling & Moldmaking

August 1-5
Grades 2-4: Young Biologist 2
Grades 4-8: Beginning Robotics
Grades 5-8: Science and Technology 2
Grades 6-8: Introduction to engineering
Grades 6-8: RoboBlockly Block based Computer Programing

High Velocity
Grades 5-8: Redstone Creations with Minecraft
Grades 6-8: Fiber Art: Fun with Textiles

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